 ***Sir Gawain* Checkpoints Activity (While You Read)**

 Directions: After completing each section of the text as listed below,

 pause to confirm your understanding of/analyze major events. (p.20)

Pages 171-173 (15 min)

* Provide the context in which the Green Knight enters?
* List 3 words that suggest the Knight’s opinion of himself?
* What “game” is the green knight proposing? What prediction can you make about the end result?

Pages 174-177 (25 min)

* Analyze how Arthur’s response shows potential character flaws?
* Sir Gawain is what relation to Arthur? How does/doesn’t he fit in with the other knights?
* Why does the green knight require that Sir Gawain seek him out at a later time?
* What occurs when Sir Gawain swings his axe?
* What explanation does Arthur give for the events that have happened?

**Comic Strip Construction (After You Read) (10 min)** 

Directions: Once you have completed the checkpoint activity

listed above, create a comic strip to visualize the story thus far. (p. 20)