***Othello Wrap-up Activities***

**PART ONE: PLAYBILL ACTIVITY (USE YOUR DEVICE AS NECESSARY FOR THIS ACTIVITY)**

1. What kind of information have you seen in a playbill for a theatre performance?

Consider the types of information you would expect to find within a playbill.

2. Find a playbill online, then skim/scan the contents. Make a list of the items you see included in its contents, in order. As you make your observations, discuss the possible reasons the creator

of the playbill chose to include the information and place it accordingly.

3. Next look at the graphics and/or artwork incorporated in the playbill. What

images from the play did the artist choose to represent? Why?

4. Create a playbill cover to showcase Othello. Alongside your cover, list famous actors that would be well suited to the characters in the play.

**PART TWO: THE HERO’S ADVERSARY**

Background: We are familiar with an antagonist, a character whose villainy is often unjustified or unexplained; it exists for the sole purpose of being cunning, deceitful, or evil. The experience of the of the hero’s adversary can be described in three downfall phases:

1. *The Flashpoint* – a period in which the adversary’s anger explodes, even if that explosion is controlled or subtle. During this phase, the deviousness of the character is revealed.
2. *The Flourishing* – a period of relative success for the adversary after he has injured the hero emotionally. This is also when the adversary is able to entice others into his service.
3. *The Foil* – a period in which the adversary’s schemes are exposed. This exposure ultimately causes his downfall or defeat, even in cases where the hero is bested.

Directions: Using the V below as a graphic organizer (think “villain”), create one for each of the phases described above according to the model below.

Character Developments

Dramatic Moments in the Plot