***Designing Dialogue Activity***

Background: Much of what we read during the year examines how people interact with each other and the subsequent effects of these interactions. Most commonly, interaction appears in the form of dialogue, spoken conversations between two or more people.

Directions: With a partner, choose 3 of the 4 tasks below to complete. Each has its own specific guidelines on how the scripting is to be created. Be sure to designate the characters by writing their name in the left margin before each line.

1. *One Word Stories* 
   1. Create a narrative by adding only one word at a time, passing your text back and forth
   2. For best results, do not share ideas with your partner as you are writing
   3. Use a timer to continuously add new words for 10 minutes
2. *10 Line Conversations*
   1. Before writing, set the scene – where are you and what’s happening?
   2. Begin with 10 words in the first line then decrease the word count by one with each subsequent line [10th line will have a single word]
   3. When finished, go back to investigate areas for improvement (diction, loaded words, etc.)
3. *Inclusive Words*
   1. In this exercise, you must include in your dialogue pre-selected info from each of the following categories
      1. A part of the body, a kitchen appliance, a planet, a verb you do to someone you dislike, an element, an insect, a building material, an article of clothing, a place, and a lesser-known sport
   2. Your finished dialogue should be at least 10 lines in length
4. *Create a Monologue*
   1. Here, a person is talking to someone, but the listener does not respond
   2. Begin by establishing some groundwork:
      * 1. Who is your speaker and what is their occupation?
        2. Who are they talking to?
   3. Then, include these elements
      * 1. An issue and related emotions
        2. A color and an animal
        3. Another required element (like in #3 above)
        4. Ending
   4. For an added challenge, try to make your speaker dynamic, exhibiting a change from beginning to end